### System Design of Distributed Search System in Java (project and notes from Udemy course)

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### 1. Demo

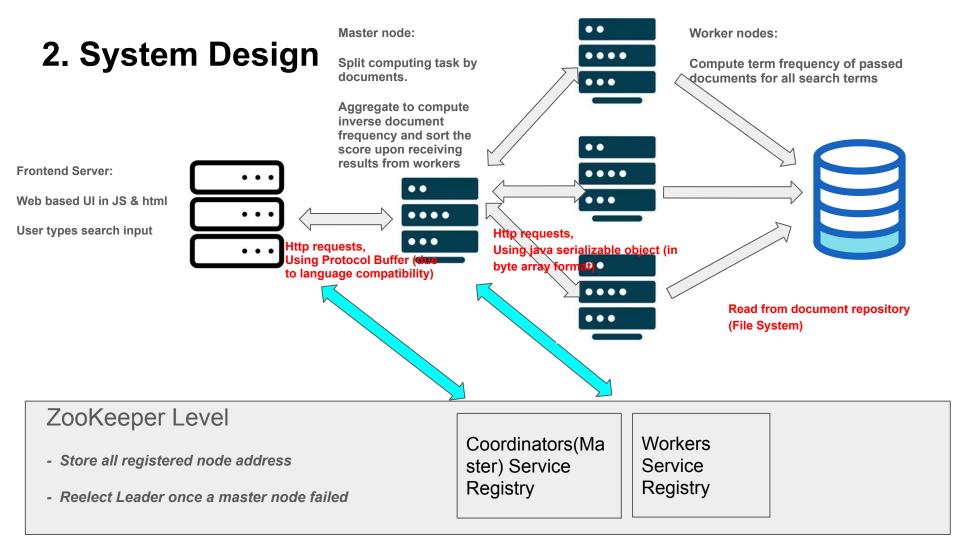
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Frontend server (port 9000)



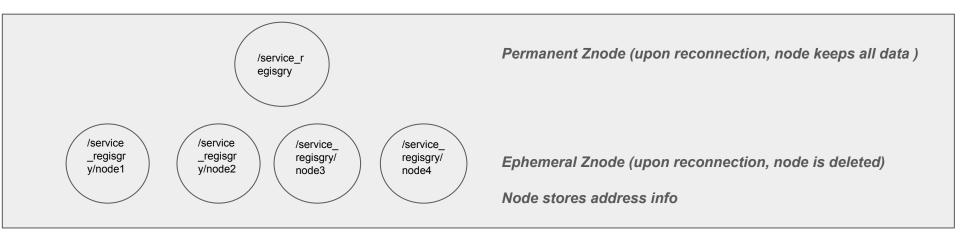
#### Backend Server:

1 master node on port 8080, 3 worker nodes on port 8081, 8082, 8083



## ZooKeeper Service Registry

Actual Node (communicating thru getChildren, getData NodeChildrenChanged to Znode)



# 3. Side NotesMaster-Worker architecture:Leader Reelection Algorithm

Once a master node fails, the service registry must reelect a new leader.

If all nodes register a watcher process to listen to all the other nodes, the cost will be huge.

Instead, we have a cost efficient way by registering a watcher for each node to only listen to its predecessor. This way we only need to maintain a sorted list, once new node joins or the failed node rejoins the system, increase its index.

The algorithm goes:

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sort zookeeper node by index if the node being watched failed is leader:

Its watcher becomes the new leader

else:

Find the node's predecessor and register a new watcher

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#### 3. Side Notes Some thoughts on the project

- In real case, the master node and worker nodes are usually machines, rather than a process. This system design simulates the situation where servers communicates through http.
- It is possible that the file system locates at another physical server or any cloud server. The communication would not be simple as retrieving files in local computer. Http request should be implemented.
- In terms of scaling of service, it is possible that numbers of users using the service at the same time, then the design needs load balancer between 1) user and frontend service, and 2) frontend service and backend service.

### 3. Side Notes Network Communication Choices

- Json is most common
  - Human readable but no strict schema
  - Msg is in plain text, so its network overhead is larger than binary array
- Protocol Buffer is another (Google)
  - The benefit is speed and easy communication between different programing languages
- Serializing Object

- Java Serializable object: Serializable interface

- Python: pickle package

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- The benefit is having a smaller overhead and clear schema